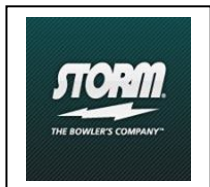




YORK-ADAMS USBC ASSOCIATION 2024 YOUTH TEAM TOURNAMENT



Tournament Dates: February 24, 25, March 2, and 3, 2024



Tournament Held At:
South Hanover Lanes
1767 Baltimore Pike
Hanover, PA 17331
(717)637-2672

Tournament
Entry #

Entry fee per bowler \$20.00 Entry fee per team \$80.00

(\$18.00 Bowling fees and awards, \$2.00 expenses per bowler)

Walk-ins permitted based on lane availability.

Check in 30 min prior to squad time. \$20 walk in fee per team.

Entries must be turned in to your Youth Program Coordinator/Coach
no later than Saturday, February 3, 2024

ONE IN EIGHT ENTRIES PER DIVISION WILL WIN AWARDS

TOURNAMENT DIVISIONS ARE: Classes A, B, C

<u>Squad Times</u>		<u>1st Squad Choice</u>	<u>2nd Squad Choice</u>
Saturday, February 24	2pm	Date: _____	Date: _____
Sunday, February 25	11am, 2pm		
Saturday, March 2	2pm	Time: _____	Time: _____
Sunday, March 3	11am, 2pm		

TEAM NAME: _____

Bowler's Name	Membership Card #		Average as of 2/3/2024
1.			
2.	-		
3.	-		
4.	-		

Contact Person (parent) _____ Phone: _____

Coach _____ Phone: _____ Center: _____

Complete Tournament Rules on Back

Team Tournament Rules and Regulations

1. Participation

- a. Participation is limited to members of USBC bowling in a York Adams certified youth league.
- b. Coaches are responsible for verification of USBC membership and must sign the entry form.
- c. USBC tournament rules and regulations will govern this tournament
- d. Bowlers may enter as often as they wish. (See Award rule E-4)
- e. Pa State USBC dress code (bowlpa.com) will be in effect. No hats.
- f. No electronic devices may be used during tournament play.

2. Tournament Divisions

- a. Tournament divisions are as follows:
 - i. Class A Averages of 650 & Above
 - ii. Class B 500 to 649
 - iii. Class C 499 & Below
- b. The combined average of all (4) team members shall determine the class, Substitutions are permitted; the team class will then be determined upon the new makeup and combined averages of the bowlers.

3. Averages

- a. Bowlers shall use their current average, minimum of 12 games, as of February 3, 2024.
- b. Bowlers are responsible for using correct averages; falsification of average will result in disqualification.
- c. Coaches shall forward to the tournament director an alphabetical average sheet for the 23–24 season for the week ending February 3, 2024 for the purpose of verifying averages.

4. Handicap

- i. Handicap will be 90% of the difference between the team averages and the average listed below for their class. Three game handicap calculated.
- ii. Class A 840
- iii. Class B 650
- iv. Class C 500

5. Awards

- a. Two first place winners will be determined in each class, Scratch and then Handicap.
- b. Awards ratio will be 1 out of 8 or major portion thereof. Two first place awards guaranteed in all classes. Both Scratch and Handicap winner in each class will receive an Association paid entry (team event only) to the state open tournament. A team can win only one award.
- c. In case of tie, both teams will receive a paid entry to state tournament.
- d. All awards fees collected will be returned in the way of awards.
- e. Not more than three players on the same team can place more than once on the awards list.

6. General

- a. Lanes will be dressed once per tournament day.
- b. If not contacted by the tournament director, 1st squad time and date selected will be the time you bowl.
- c. Teams shall report to the tournament one-half hour prior to squad time for lane assignment.
- d. Any appeal or protest must be filed in accordance with USBC tournament rules and regulations.
- e. Bowlers must present current USBC membership card or online proof of card.
- f. Coaches must forward average verification and payments with entries! Entries must be postmarked no later than February 8, 2024. **Entries postmarked or received after the deadline date will be charged a \$5.00 late fee per bowler. (late fee to be deposited in the scholarship account)**

Mail entries to: Paula Wolfe
6101 Mountain Rd
Dover, PA 17315 717-487-3639
psgewolfe73@netzero.net